

Year 3

2021 – 2022 curriculum content on a page

Autumn 2021	Spring 2022	Summer 2022
CUSP Reading <ul style="list-style-type: none"> Greta and the Giant The Pebble in my Pocket Leon and the Place Between 'Twas the Night before Christmas Anon 	<ul style="list-style-type: none"> Sam Wu is Not Afraid of the Dark My Shadow Robert Louis Stephenson Operation Gadgetman 	<ul style="list-style-type: none"> Dancing Bear The Magician's Nephew
CUSP Writing Introduce = green (Block A) Revisit = orange (Block B) <ul style="list-style-type: none"> Poetry on a theme (emotions) builds on CUSP E-safety First person narrative descriptions – builds on CUSP Art drawing and observation Non-chronological reports builds on CUSP Rocks and fossils Formal letters to complain Dialogue through narrative (historical stories) builds on CUSP The Iron Age. Performance poetry (including poetry from other cultures) 	<ul style="list-style-type: none"> Third person narrative (animal stories) Non-chronological reports – builds on CUSP UK study Advanced instructional writing First person narrative descriptions – builds on CUSP UK study Performance poetry (including poetry from other cultures) 	<ul style="list-style-type: none"> Poetry on a theme (emotions) Third person narrative (animal stories) Formal letters to complain Dialogue through narrative (historical stories) Advanced instructional writing
Maths <ul style="list-style-type: none"> Number: Place Value Number: Addition and Subtraction Number: Multiplication and Division 	<ul style="list-style-type: none"> Number: Multiplication and Division Measurement: Money Statistics Measurement: Length and Perimeter Number: Fractions 	<ul style="list-style-type: none"> Number: Fractions Measurement: Time Geometry: Properties of Shape Measurement: Mass and Capacity
CUSP Art and Design <ul style="list-style-type: none"> Drawing and painting Printmaking 	<ul style="list-style-type: none"> Textiles and collage 3D 	<ul style="list-style-type: none"> NEW module School study or revisit previous module and sophisticate / elaborate
Computing (Keychain) <ul style="list-style-type: none"> Computer systems and networks 3A E-Safety Creating media - Animations 	<ul style="list-style-type: none"> Programming A - Sequence in music Creating media - Desktop publishing 	<ul style="list-style-type: none"> Data and information - Branching databases Programming B - Events and actions
Design and Technology (Kapow) <ul style="list-style-type: none"> Textiles Electrical systems – static electricity 	<ul style="list-style-type: none"> Mechanical systems – pneumatic toys Digital world – electronic charm 	<ul style="list-style-type: none"> Food technology – eating seasonally Structures – constructing a castle
CUSP Geography <ul style="list-style-type: none"> Fieldwork – human and physical features 	<ul style="list-style-type: none"> UK Study 	<ul style="list-style-type: none"> Revisit human and physical features NEW OS maps and scale
CUSP History <ul style="list-style-type: none"> Stone Age – Iron Age 	<ul style="list-style-type: none"> Stone Age – Iron Age Rome and the impact on Britain 	<ul style="list-style-type: none"> Rome and the impact on Britain
Music <ul style="list-style-type: none"> Ballads Creating compositions in response to an animations (Theme: Mountains) 	Music <ul style="list-style-type: none"> Developing Singing techniques (Theme: The Vikings) Pentatonic melodies and composition (Theme: Chinese New Year) 	Music <ul style="list-style-type: none"> Jazz Traditional instruments and improvisation (Theme: India)
MfL (French) <ul style="list-style-type: none"> Colours Fruit Christmas 	MfL (French) <ul style="list-style-type: none"> Food Time – days and months 	MfL (French) <ul style="list-style-type: none"> French geography French culture
PE <ul style="list-style-type: none"> Gymnastics/Basketball Swimming/Dance 	PE <ul style="list-style-type: none"> Gymnastics/Tennis Athletics/Tag Rugby 	PE <ul style="list-style-type: none"> Swimming/OAA Rounders/Cricket
PSHE <ul style="list-style-type: none"> Rights, Rules and Responsibilities My Emotions 	PSHE <ul style="list-style-type: none"> Working Together Drug Education 	PSHE <ul style="list-style-type: none"> Managing Risk Managing Change

RE	<ul style="list-style-type: none"> Christianity – Reconciliation Islam - Submission 	RE	<ul style="list-style-type: none"> Christianity – stewardship (at the same time as the school value) Christianity – the cross as a symbol of sacrifice (Easter unit) 	RE	<ul style="list-style-type: none"> Christianity – Paul/ conversion (Romans) Islam – Muhammed seal of the prophets
CUSP Science	<ul style="list-style-type: none"> Rocks Animals, including humans Revisit Rocks 	i	<ul style="list-style-type: none"> Forces and magnets Light 		<ul style="list-style-type: none"> Plants

Suggested Sequence

YEAR 3 Autumn 2021				Weekly Science		
6/9	Geography	Fieldwork – human and physical features		Cycle 1	Rocks	How are rocks formed?
	Art	Drawing and painting				What types of rocks are there?
13/9	Computing	Computer systems and networks				Can rocks change?
	Art	Drawing and painting				How can we test a rock to see if it is limestone or chalk?
20/9	History	Stone Age – Iron Age				Is soil just dirt? What makes soil?
	Art	Drawing and painting				How are fossils formed?
27/9	Geography	Fieldwork – human and physical features				
	DT	Textiles - Cushions				
4/10	Computing	Computer systems and networks				
	DT	Textiles - Cushions				
11/10	History	Stone Age – Iron Age				
	DT	Textiles - Cushions				
18/10	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.					
25/10	Half Term					
1/11	Geography	Fieldwork – human and physical features		Cycle 2	Animals, including humans	What effect does the food we eat have?
	Art	Printmaking				Where is my skeleton and what does it do?
8/11	Computing	Creating media - Animations				Where are my muscles and what do they do?
	Art	Printmaking				
15/11	History	Stone Age – Iron Age				
	Art	Printmaking				
22/11	Geography	Fieldwork – human and physical features				
	DT	Electrical systems - static electricity				
29/11	Computing	Creating media - Animations				
	DT	Electrical systems - torches		How are rocks formed and what types are there?		
6/12	History	Stone Age – Iron Age				
	DT	Electrical systems - static electricity		Remember: how can rocks change?		
					Revisit Rocks	

13/12	Use these flexible blocks to enrich the curriculum. The time can be allocated to any term you choose, for example you could use it to support local mapwork, science fieldwork or museum visits.	Remember: how are fossils formed and how do we know?
20/12	Christmas break	

YEAR 3 Spring 2022		Weekly Science			
10/1	History	Stone Age – Iron Age	Cycle 4	Light	How do surfaces affect the motion of an object?
	Art	Textiles and collage			How does friction affect moving objects?
17/1	Computing	Programming A - Sequence in music			What is a non-contact force? How is this different to a contact force?
	Art	Textiles and collage			How do magnets attract and repel?
24/1	Geography	UK Study			Which materials are magnetic? Forces and magnetism summary
	Art	Textiles and collage			
31/1	History	Stone Age – Iron Age			
	DT	Mechanical systems – pneumatic toy			
7/2	Computing	Programming A - Sequence in music			
	DT	Mechanical systems – pneumatic toy			
14/2	Geography	UK Study			
	DT	Mechanical systems – pneumatic toy			
21/2	Half term				
28/2	History	Rome and the impact on Britain	Do we need light to see things? Remember: what are light sources and what are not light sources?		
	Art	3D			
7/3	Computing	Creating media - Desktop publishing			
	Art	3D			
14/3	Geography	UK Study	How are shadows formed?		
	Art	3D			
21/3	History	Rome and the impact on Britain			
	DT	Digital world – electronic charm			
28/3	Computing	Creating media - Desktop publishing	What happens to the size of a shadow when the object moves closer to, or away from, the light source?		
	DT	Digital world – electronic charm			
4/4	Geography	UK Study			
	DT	Digital world – electronic charm			
Easter break					

YEAR 3 Summer 2022			Weekly Science			
25/4	History	Rome and the impact on Britain	Cycle 5	What are the parts of a flowering plant? What do they do?	Plants	
	Art	New module				
2/5	Computing	Data and information - Branching databases				
	Art	New module				
9/5	Geography	Revisit human and physical features				Do all plants need the same things to thrive and grow?
	Art	New module				
16/5	History	Rome and the impact on Britain				
	DT	Food technology – eating seasonally				
23/5	Computing	Data and information - Branching databases				How do leaves make food for the plant?
	DT	Food technology – eating seasonally				
30/5	Half Term					
6/6	Geography	Revisit human and physical features				
	DT	Food technology – eating seasonally				
13/6	History	Rome and the impact on Britain	Cycle 6	How does water move through a plant?	Plants	
	Art	School study or revisit a module to sophisticate / elaborate				
20/6	Computing	Programming B - Events and actions				
	Art	School study or revisit a module to sophisticate / elaborate				
27/6	Geography	NEW – OS maps and scale				What do flowers do?
	Art	School study or revisit a module to sophisticate / elaborate				
4/7	History	Rome and the impact on Britain				
	DT	Structures – constructing a castle				
11/7	Computing	Programming B - Events and actions				What is pollination?
	DT	Structures – constructing a castle				
18/7	Geography	NEW - OS maps and scale				
	DT	Structures – constructing a castle				
22/7	Summer break					